ArtDaq RunControl GUI - Bug #24081

Run Number not seen to be increasing on Status panel

02/21/2020 01:40 PM - Bruce Howard

Status:ClosedStart date:02/21/2020Priority:NormalDue date:

Assignee: Esteban Cristaldo % Done: 100%

Category: Estimated time: 0.00 hour

Target version: Spent time: 0.00 hour

Occurs In: Co-Assignees:

Description

We have found that the run number in the status diagram seems not to update if one stops the run, goes back to ready, and then starts a run from there again

History

#1 - 02/21/2020 01:44 PM - Iker de Icaza Astiz

- Assignee changed from Iker de Icaza Astiz to Esteban Cristaldo
- Status changed from New to Assigned

Thanks for reporting Bruce.

Esteban this one seems like and easy one, can you please look into it?

#2 - 03/02/2020 08:30 AM - Esteban Cristaldo

- % Done changed from 0 to 30
- Status changed from Assigned to Under Discussion

I have found that there is an issue with the "show_recent_runs.sh" script which retrieves the <last N runs> as described in the usage. The issue at hand is that the script does not retrieve the last N runs. The GUI relies on this script to update the Run number in the state diagram.

#3 - 03/02/2020 08:31 AM - Iker de Icaza Astiz

I have opened an issue on daqinterface: Bug #24105

We'll follow up there and once it gets fixed we'll test and close this one.

#4 - 03/09/2020 02:33 PM - Esteban Cristaldo

- % Done changed from 30 to 100
- Status changed from Under Discussion to Resolved

In revision acac659a, a header file is added gui_utility_functions.hpp is added where daqInterfaceState::parseRun_number() is moved and used as a non-member function in daqinterfacestate.cpp and xmlrpc_gui_comm.cpp to fetch the current run number. The implemented function replaces the method of retrieving the run number iterating the run records folder by parsing the output of "show recent runs.sh".

#5 - 03/09/2020 02:42 PM - Bruce Howard

Thank you Esteban and Iker! We will keep an eye when we pick up these commits in a future version of artdag.

#6 - 03/10/2020 11:08 AM - Iker de Icaza Astiz

Your branch seems ok. I've merged to develop now. Once the issue on artdaqinterface is closed and we can test this with a tagged version I'll close this issue.

#7 - 09/21/2020 10:39 AM - Iker de Icaza Astiz

- Status changed from Resolved to Closed

This issue seems to have been resolved a while ago. Closing.

11/25/2020 1/1